

# SVFL SF6 Regulation

## General Rules

- The SVFL SF6 tournament serie consists of 8 monthly tournaments. The 8 players who earned the most points during the first 7 tournaments will be able to participate in the final 8th tournament.
- The tournaments are held online using the latest version of the game and on the following platforms: Playstation 5/4, Xbox Series X/S, Steam.
- Tournaments take place on the last Sunday of the month at 3:00 PM (CET).
- Participants must have joined and be part of the official SVFL Discord server (<https://discord.gg/hAKxg7vv>). Playing in tournaments won't be possible otherwise.
- Players from all regions are welcome to participate in a tournament. However, the final tournament will be held offline in Lausanne, Switzerland. The exact location will be detemined at a later date.
- There are no specific restrictions regarding players' internet connections.



## Tournament Rules

- Each tournament follows a double-elimination bracket format. All players start on the "Winners side" of the bracket (WB) and play their first set there. Players who win the set continue on that side of the bracket, while those who lose the set go to the "Losers side" of the bracket (LB) where they can continue participating until losing another set, leading to elimination.
- Sets (WB and LB) in the tournament are played in "First to Two" (FT2). This means that the player winning 2 matches in the set secures victory and advances to the next rounds. From Top 8 onward, it's "First to Three" (FT3), meaning 3 matches need to be won for victory.
- The grand final has its own unique structure. The player reaching the grand final through the Winners Bracket must win a FT3 to claim victory, while the player reaching the grand final through the Losers Bracket must win a FT3 (reset) and then another FT3 against their opponent to secure victory.
- SVFL tournament management is done through Challenge ([www.challenge.com](http://www.challenge.com)). Players must create an account if not already done to sign up for tournaments and perform check-ins.
- Player names on the SVFL Discord must match their names on Challenge and Street Fighter 6 to facilitate finding opponents during tournaments.
- Players are not required to participate in all tournaments of the current season.

- **Tournament registrations open on Challonge or [www.kbird.ch](http://www.kbird.ch) one week before the event. The registration period closes when check-in begins.**
- **Check-in is open from 1:30 PM to 2:45 PM. Players not present during this time for check-in will be disqualified from the ongoing tournament but can still participate in future tournaments.**
- **Players have 5 minutes to contact their opponent before each match during the tournament. This should be done through the SFVL Discord "SF6 – matchmaking" channel. If one of the players does not respond, contact a staff member who will handle the situation.**
- **If a player disconnects during a match, the match (not the set or the round) will be counted as a victory for the opposing player.**
- **Players must use the custom room lobby in SF6 to play tournament sets. The lobby settings are as follows :**
  - **Rounds: First to two rounds**
  - **Time per round : 99 seconds**
  - **Handicap : None**
  - **Control mode : Classic and Modern modes are allowed.**
  - **Character change : A player is allowed to change characters only after losing a match in the current set. The winner of a match in a set must continue using the same character but is allowed to change costume/color before the next match.**

- Players should contact a staff member if their match doesn't start due to significant lag, lobby issues, or any other reasons. The staff will try to identify the cause of the problem to find a solution. If no solution can be found, the winner of the set will be randomly determined.
- The use of glitches, bugs, and any other form of cheating will result in immediate disqualification and exclusion from the SVFL.
- Sharing an account with another player or letting someone else play on your behalf during the tournament is not allowed.

## Point Distribution

- 1.All players participating in tournaments earn points except those who do not participate in any matches. Point distribution is as follows:

RANK	POINTS
1.	150
2.	100
3.	70
4.	45
5.	25
7.	10
9.	5
13.	1

- A link to the current season's ranking can be found on the "announcements" channel or on the website [www.kbird.ch/SVFL](http://www.kbird.ch/SVFL).
- The top 8 players qualify for the season finale, and the winner becomes the season champion.
- If 2 players in the Top 8 have the same number of points after the 7th tournament, they must compete in a FT5 set to determine their respective places in the top 8.
- There is no age restriction for tournament participation.

## 1. Behaviors and Other

- Insults, discrimination, racism, and any form of derogatory behavior are not tolerated and will result in permanent exclusion from SVFL.
- Constant complaints about lag and poor connection are not desired. Given that the tournaments are held online, issues may arise. By participating in the tournament, you accept this possibility.
- SVFL staff members may make decisions on their own if necessary. If you disagree with a decision, you can express your views through the "feedback" channel.
- If you have any questions, you can contact a SVFL staff member.
- These rules may evolve over time. If so, it will be communicated transparently.

